



Outline

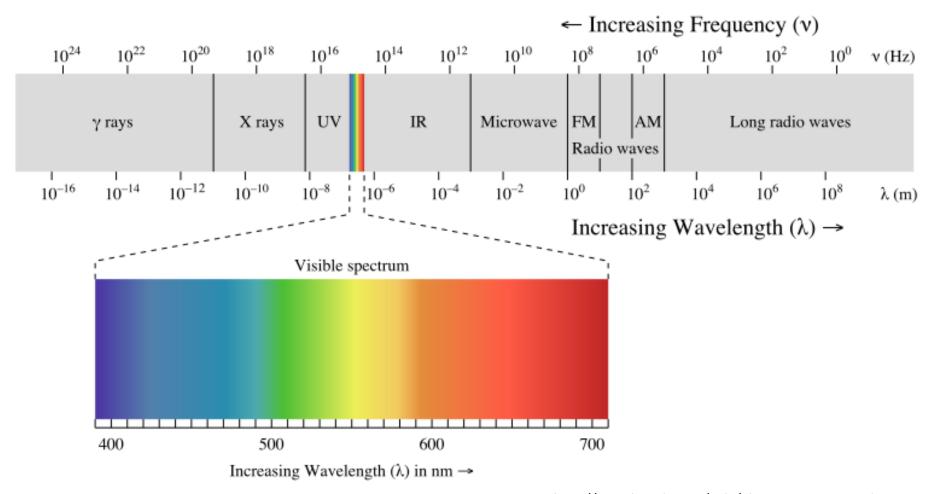
Light
Biology of Eye
Color Theory

Camera Hardware Camera Sensors Lens

Camera Software Camera Settings GIMP Demo Post-Processing RAW Processing HDR



Light





 $http://en.wikipedia.org/wiki/Electromagnetic_radiation$

3

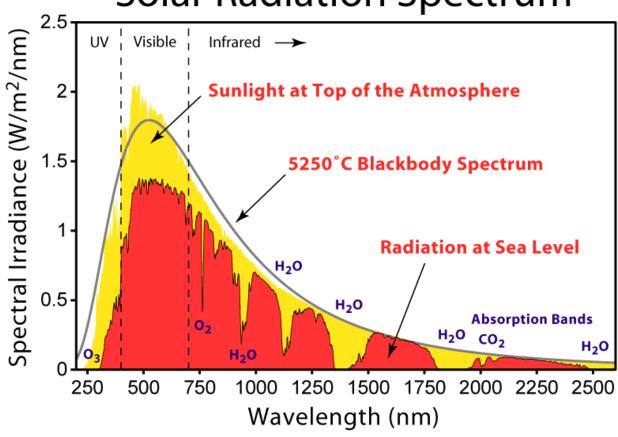
Light Sources

- Blackbody Radiators
 - Light spectrum dependent on temperature
 - Sun
 - Incandescent Bulb
- Atomic and Molecular Emission
 - Neon lights
 - Compact Fluorescent Light
 - OLEDs



Sun

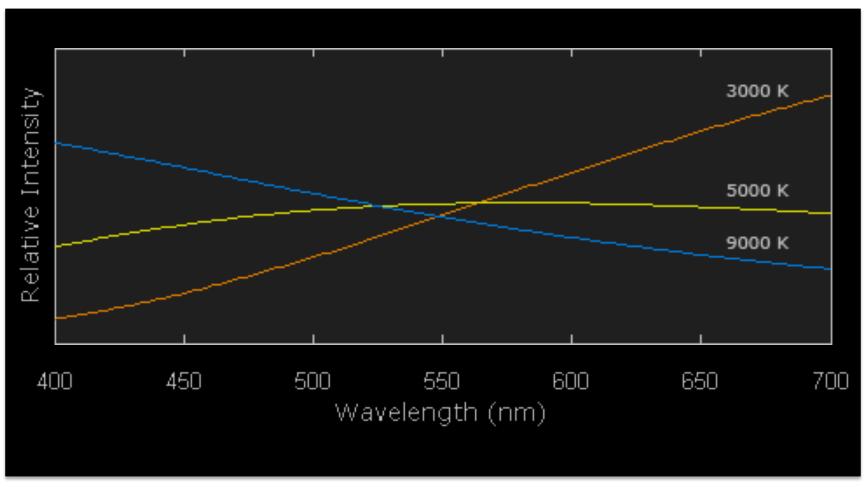
Solar Radiation Spectrum



http://en.wikipedia.org/wiki/File:Solar_Spectrum.png



Color Temperature

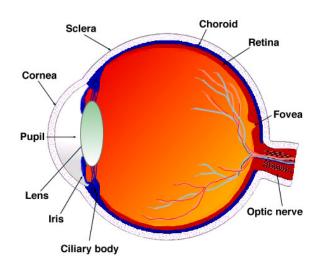


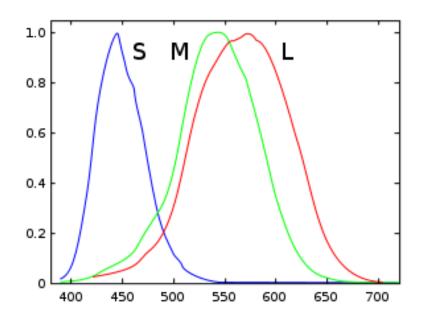




Biology of the Eye

- Rods and Cones
- Lens and Pupil





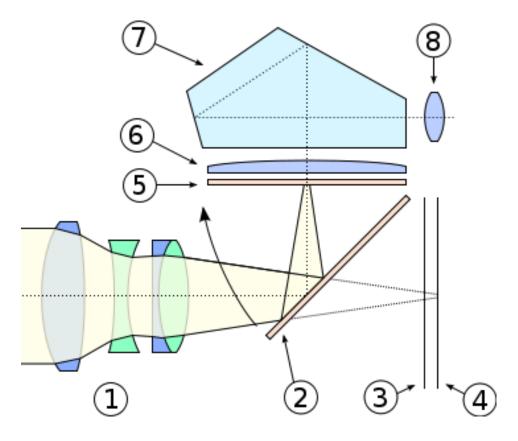
http://en.wikipedia.org/wiki/Color vision

http://www.optometry.uwaterloo.ca/~tsinger/intro.html



Camera Hardware

- Image Sensor
- Lens



http://en.wikipedia.org/wiki/Single-lens_reflex_camera



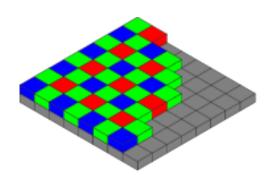
Camera Sensor

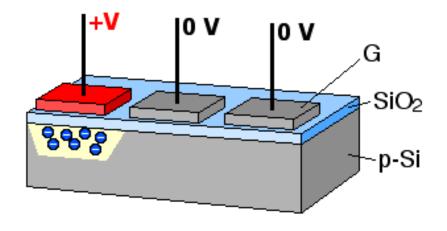
- CCD
 - 2009 Nobel Prize in Physics
- CMOS
- Bayer Pattern
- Foveon
- Noise



CCD

- 2009 Nobel Prize in Physics
- Bucket Brigade
- Bayer Pattern
- Megapixels



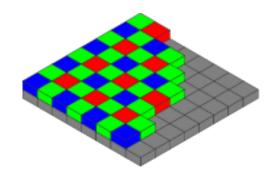


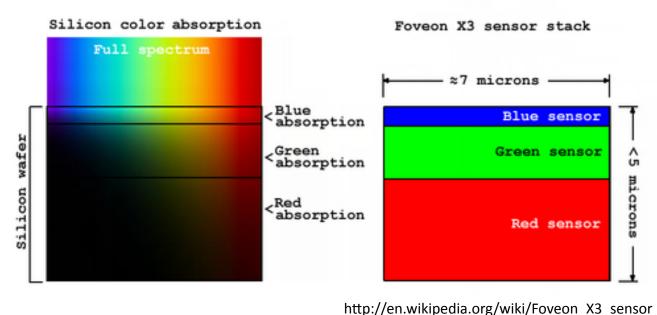
http://en.wikipedia.org/wiki/Charge-coupled_device



Foveon X3 Sensor

- CMOS
- Sigma Corporation
- What's a pixel?







Digitization

- Spatial
 - Megapixels
- Color Intensity
 - Bit Depth
 - JPG
 - 8 bits per color => 256 values for each color
 - 3 colors => 256³ = 16.7 Million Colors



Types of Cameras

- Point and Shoot
 - Compact

- Advanced Point and Shoot
 - Better Lens
 - More manual settings





- DSLR
 - Interchangeable Lenses
 - Better Image Sensor



http://www.usa.canon.com/



Hacking Firmware

- Canon Hack Development Kit (CHDK)
- Unlock features by replacing software
- Loaded from memory card
- Non-destructive
- Use at your own risk
 - May void warranty
 - May damage camera
- http://chdk.wikia.com/wiki/CHDK
- Canon SD850



Installing CHDK



Camera Settings

- White Balance
- ISO
- Aperture Size
- Shutter Speed



White Balance

- Adjusts for light source
- Usually in terms of conditions
 - Indoor, outdoor, cloudy, tungsten, etc.
- Some people use calibrated targets
 - Pieces of paper or plastic with known color values
- Camera usually does a bad job with Auto White Balance



ISO

- Dynamic Range
- What do we consider to be max value?
- Fight against noise
 - Due to electrons hoping around since sensor is at absolute zero
- Low iso for bright places
- Higher iso for darker places
- ISO = camera sensitivity



ISO

- Show CS Slides for noise
- http://graphics.stanford.edu/courses/ cs178-09/schedule.html



Aperture

- Controls how much light comes in
- Larger Aperture
 - smaller f number
 - more light
 - smaller depth of field
- Smaller Aperture
 - larger f number
 - less light
 - larger depth of field
- Demo with applet

sh! 20

http://graphics.stanford.edu/courses/cs178-09/applets/dof.swf



Bring Subject into focus





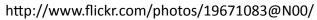
Shutter Speed

- Controls how long the sensor is exposed to light
- Stop Action
- Motion Blur
- Night time photography
- Drawing with light



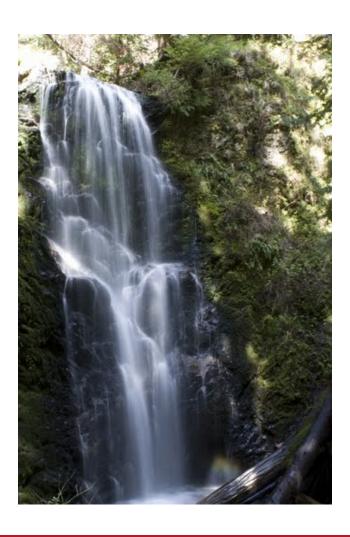
Faster Shutter Speed







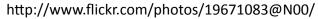
Slower Shutter Speed





Slow Shutter Speed (32 sec)

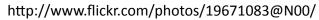






Drawing with Light







GIMP Demo

- Gnu Image Manipulation Program
 - Free Photoshop alternative
 - Runs on Windows, OS X and Linux
- Post Processing
- RAW Processing
- HDR

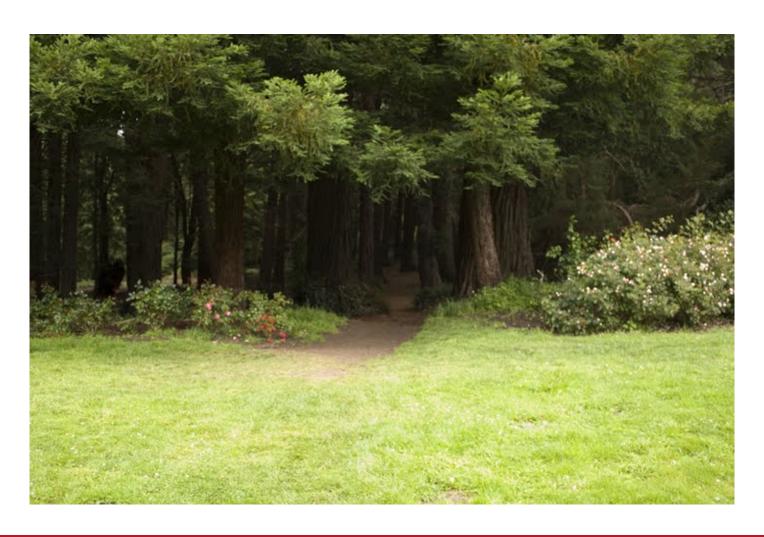


Histogram

- Check Exposure
- Maximize Range of Camera



Histogram is Subject Dependent





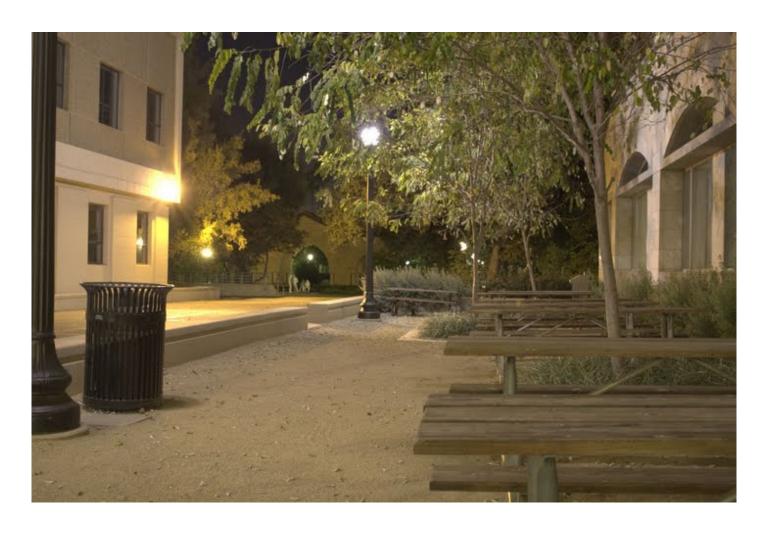
Fix Rainbow



RAW Processing



HDR











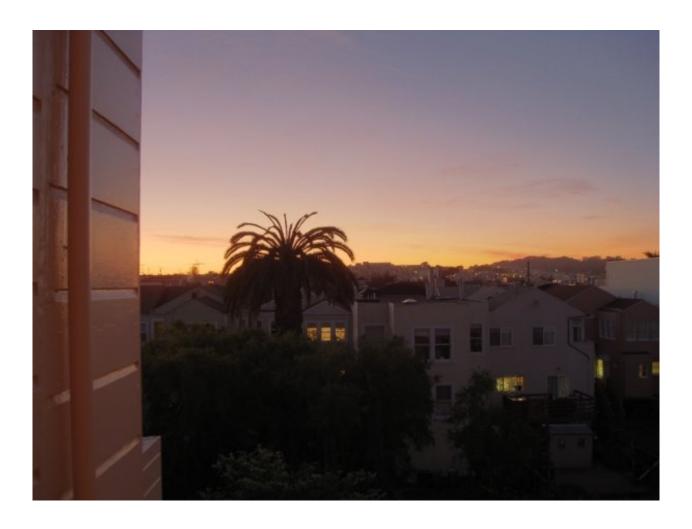


HDR





HDR with GIMP





Tips

- Be Still
 - Use a Tripod
 - Shutter Delay
- Take a lot of pictures
- Compose picture
- Always have camera handy



300 pictures taken, 30 decent





Cellphone Camera





PhotoArt



http://www.hawkstudios.net/



Future Tech: Really Cool and Awesome

- Mark Levoy
 - Stanford Professor
 - Teaches Digital Photography CS178 class
- Refocus image after taking it
- Capturing Light Field
- Open Source Camera

http://news.stanford.edu/news/2009/august31/levoy-opensource-camera-090109.html

http://www.graphics.stanford.edu/~levoy/Stanford



Summary

- White Balance
- ISO
- Aperture Size
- Shutter Speed



Splash! 4:

For More Information

 http://graphics.stanford.edu/courses/ cs178-09/

